



## User Guide for Cabinet

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1. ***Admin Menu*** – The admin menu can be accessed by opening the main door and pressing the red button. A password screen will pop up, the default password is 1234. Once in the main menu page, you will have the following eight settings options
  - a. **Bookkeeping** – This is where all of the accounting information is stored. When this is first accessed, it will default to the Master accounting information, as indicated on the top left tab. The operator may select each game title to see the individual accounting for each game.
    - i. Lifetime Clear will clear all of the meters for the game
    - ii. Period Clear is used for the drop to drop meters and is recommended to be cleared each drop.
    - iii. Audit Ticket at the bottom left will print out the long meters.
    - iv. Back to exit
  - b. **Setting** – This menu controls the settings for the game board (CPU), games, Bill Acceptor and Printer.
    - i. Master
      1. *General* – this allows the settings for the credit limits, time & date, Volumes, and Door Switches
      2. *SAS* – This is used to turn SAS on (enabled) and set protocol. It is recommended that the SAS host be hooked up prior to enabling SAS to prevent the SAS buffer from filling. If the SAS Buffer Full error occurs, set SAS to Standard and give the CPU time to delete the buffer (generally 10 minutes)
      3. *Game Menu* – Allows operator to change game settings, including disabling a game, min bet, max bet, and current progressive meter value. It is NOT recommended to make any changes to the game menu
      4. *Bill Acceptor* – This menu will allow the operator to change the BA model to one of the 4 that are supported. Cabinets will factory ship with MEI SC
      5. *Printer* – This menu will allow the operator to change the Printer to a model that is supported. Cabinets will factory ship with Epic 950L

- c. **Touch Screen** – This menu can be used to change the touch screen brand, test or calibrate the current touch screen. The assigned game board port is also shown in the top right
  - i. THIS MENU HAS A SHORTCUT. While holding down the play button, press the admin button. Then use the admin button to toggle the brands. Press Play again to apply and calibrate.
- d. **Update** – This screen is used to start an update. First make sure that the update is inserted into a USB port and remove the ASD USB. Then access this menu or press refresh if already there. Update option will appear.
- e. **History Recall** – This menu will report and allow export/printing of logs. Bill in to see the last bill in recorded to the game board; Cashout Ticket to see previously printed tickets or reprint ticket if allowed; Game Play will show the last game plays with images of the actual results, with time stamp, credit and bet levels.
- f. **ASD** – The menu is for setting up the ASD information and viewing the ASD logs, when available. VGM ID and Serial Number will require a 6 digit number. Any missing digits will be filled in with a preceding “0”. ASD USB does not need any files or setup to use. It must be a blank, FAT32 format with 2G min.
- g. **IO Test** – Menu allows the testing of input and output signals. In this menu you can test the BV without cycling the hard meters.
- h. **Change Password** – This Menu will allow you to enable/disable or change the password for each protect operation. The default password is 1234.
  - i. *Start Game* – Password when game is powered up
  - ii. *Main Menu* – Admin Screen from red button
  - iii. *Period Clear* – Drop Accounting meters
  - iv. *Lifetime Clear* – RAM Clear all Meters
- i. **Master Reset** – This is a full RAM clear of the game board, leaving just the game package install. This can clear all meters and ASD logs.
  - i. To execute, start with the game powered off. Turn on power and press/hold the red admin button. Once the screen shows the Master Clear, you can release the button, about 15 seconds. Operator can toggle the clear type with the red admin button. DISGARD will removal all meters and ASD

logs. RETAIN will keep meters and ASD but clear short term memory logs that could cause issues, including SAS buffers. Once the correct CLEAR is selected, hold the play button for 5 seconds (count down on screen).

2. **Attendant Key** - This menu can be accessed by the operator from the outside using the barrel key in the lower lock. See above for the details for each menu. The limited menus are:
  - a. Bookkeeping
  - b. Setting
  - c. Touch Screen
  - d. History Recall
  - e. ASD
  - f. IO Test
3. **Hardware** – Below is a list of the standard install equipment install in the cabinets. There may be a difference if request during the purchase process.
  - a. **BV** – Recommended supplier: Trestle or Patriot
    - i. MEI SC – INSTALLED
    - ii. JCM UBA-10 - supported
    - iii. JCM WBA-13 – supported
    - iv. NV200 – supported
  - b. **Printer** - Recommended supplier: Trestle or Patriot
    - i. Epic 950 – INSTALLED
    - ii. JCM Gen5 – supported
  - c. **Game Board** – Trestle manufactured game board. Please contact Trestle Gaming for any game board issues.
  - d. **Power Supplies** – Recommended supplier: Trestle or Patriot
    - i. Patriot 650 ATX power supply P/N 071-650W
    - ii. 24V printer brick power supply – Trestle only
    - iii. 12V brick power supply for LED controller (X2)
    - iv. AC Distribution panel – Trestle only
  - e. **Speakers**– Misco speakers and sub with amp in belly door. For best OEM pricing, contact Trestle Gaming